

DUNK SHOT



TOP CONTENDER FOR THE #1 TITLE!

Dunk Shot simulates the intense court action of basketball in a totally new format.

- ★ 1-4 players can team up or compete to work their way into the Playoffs and on to the Championship game.
- ★ Unique top-down view allows players to see all the court action at once. The characters enlarge when going up for a slam dunk or jump shot.
- ★ Realistic offensive and defensive moves include fouling and free throws, passing and stealing, rebounding, jump shots, and of course the popular dunk shot.
- ★ Maximum earnings features include the Atari Add-a-Coin and a new Winner Advance option.

Ask your Atari Distributor for the game plan on Dunk Shot... this one is a guaranteed win.


ATARI
GAMES

SIMULATED COURT ACTION FOR THE SERIOUS AND NOT-SO-SERIOUS SPORTS FAN.

1-4 Player Competition

In a one-player game, the player competes against the computer. The game starts off at "High School" level and progresses through "College", "Pros", "Playoffs", and the final "Championship" for a total of 10 games. In a two-player game, players can team up to play the computer, or choose to play one-on-one. Players can also team up for a 3-player game or a 4-player game.

Jump Ball!

Players compete for possession of the ball at the start of each game. An operator-selectable timer controls the length of the game. The game clock counts down as players compete for the highest score.

Precision Controls for Realistic Moves

Players maneuver the speed and direction of their player character by using a track ball. When playing offense, the track ball also controls the distance and direction of the ball when used in conjunction with the SHOOT/JUMP button or the PASS button.

The fast pace of the game is intensified by the unpredictable turnovers and passing action between players. The screen scrolls to cover the court on either side. Offensive and defensive moves include fouling and free throws, stealing, rebounding, jump

shots, 3-point shots, and dunk shots.

More Earnings Features

Dunk Shot includes the Atan Add-A-Coin feature which allows players to advance to the next game if additional credits are added to continue the competitive aspect of the game. The new Winner Advance feature lets the winning player(s) advance to the next game for free, as long as the losing player(s) add credits to stay in the game. This feature encourages higher repeat play, as it is a strong reward for winning players.

Operator Options

Operators can adjust the game difficulty by using the following option switches: Game Timer (4 timer options), Game Difficulty (4 options), and Initial Points (2 options which affect the lead score of the computer for all one-player games). In addition, operators can select an on or off option for the Add-A-Coin and Winner Advance features.

Dunk Shot comes with complete bookkeeping information in self-test mode.

Dimensions

Height: 37 in., 94 cm

Width: 39 in., 100 cm

Depth: 55 in., 84 cm

Weight: 228 lbs., 103 kg



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